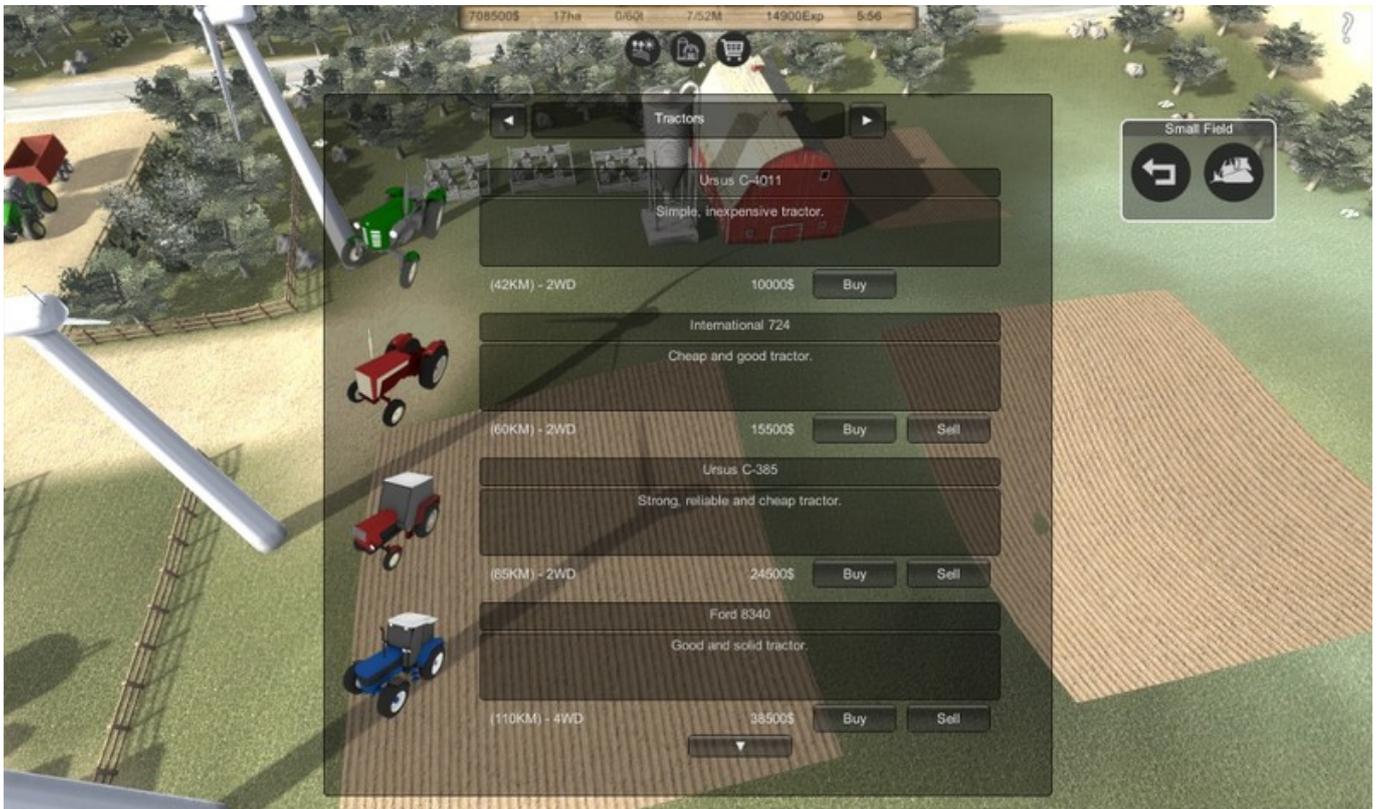

Age Of Farming Ativador Download [License]



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About This Game

"Age of Farming" is a dynamic game, which gives you the ability to operate all kinds of agricultural machinery. The game enables you to expand the farm both with new machines as well as buildings.

Age of Farming presents the player with a wide range of possible decisions, which is an incentive for developing skills in business and economy. The bulidings and other amenities are designed according to american standards. This way, the player can feel the climate of a traditional american farm. Massive choice of machines and buildings gives players almost an infinite number of ways to organize their farm.

The farm can be developed in multiple ways. The player can purchase new machines as well as develop the whole infrastructure of the farm.

The player has full control over his farm. You are to decide if you are going to invest in new machines or build new buildings. Grains stored in silos can be sold at any time to one of the three buing-in points on the map. The prices change all the time, so it is important to check the grain prices shown on the banners very often.

Title: Age of Farming
Genre: Indie, Simulation, Early Access
Developer:
Evergreen
Publisher:
Evergreen
Release Date: 18 Nov, 2016

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Minimum:

OS: Windows 7

Processor: Dual Core Processor 2,6 ghz

Memory: 2048 MB RAM

Graphics: Radeon 2600 XT G3 or Geforce 8600 GT with 256MB RAM

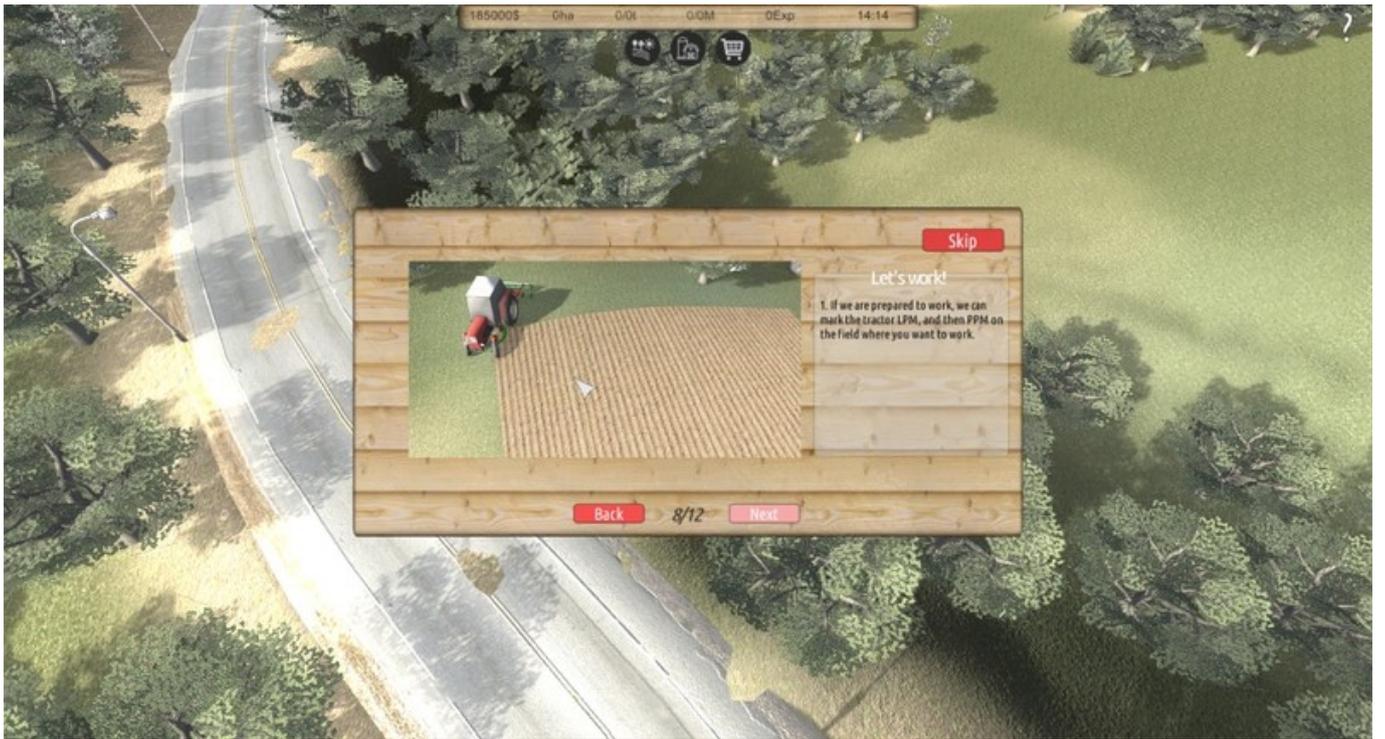
DirectX: Version 9.0

Storage: 450 MB available space

Sound Card: Integrated

Additional Notes:

English,Polish,Czech,Turkish







age of conan rough leather farming. dark age of camelot farming. age in farming. age of conan gold farming. age of empires 2 farming. the age of farming. age of wushu farming bot. age of mythology fishing or farming. age of ishtaria exp farming. age of empires farming. age of empires 3 xp farming. age and farming. age of ishtaria medal farming. age of farming. age of mythology hunting vs farming. age when farming began. farming of new stone age. age when farming was first developed. age of ishtaria crown farming. age of wushu farming. age for farming. age of empires online chest farming. age of magic farming guide. age of empires 2 fishing vs farming. age of empires 3 hunting or farming. average age of farming. age of wushu non vip farming. age of magic farming shards. golden age of farming. age of magic silver farming. age of empires 2 automatic farming. age of empires 3 experience farming. modern age of farming. dragon age inquisition cradle of sulevin farming. age of commercial farming. age of ishtaria grimoire farming. age of calamitous farming

This game is awful. I tried to make the tractor and cultivator work the field and the tractor ran into the side of the barn. You buy equipment and it doesn't show up anywhere. The barn is just a prop. Apparently the entire town is your farm. The music doesn't work. The tutorial is the wrong font color. Where is my equipment??? Made with Unity personal. It shows it.

This game has too many things wrong to bother with. 1/10. Bought this game. And I don't recommend it. Lack of updates and the tutorial is not very helpful.. This game was not what I was looking for in a farming management game, but thought I'd try it out. It's not worth even the \$0.99 it's asking for. It's worthless. Too many bugs and not very gamer friendly. Controls are pathetic. I feel like I should be on Windows 95 for this game.. I'm a huge fan of farming sim games... however... THIS particular game is absolutely terrible.

A HUGE let down. It's like the developers simply gave up on it. This could have been a great game, but there is just way too much that was forgotten about before they released it. You constantly have to direct the vehicles which is tedious at the best of times. There is no actual tutorial on the game and no help either, you have to figure it all out by trial and error and trial and error and so on and so on. The mechanics of the game are bad. Like I said, it could have been fun, but fell very very short of being something worth playing.. I will revisit this if a update of substance appears but it lacks features that are vital like path finding and a basic minimap. You have to micro manage how tractors get from point a to b but can't decide what crop to plant. The devs have been silent since the day after launch.

Not sure yet. Kinda good. kinda bad.. This game has potential. Unfortunately it gave me a bug within 10 minutes that made me start over. With that being the case, I would be afraid to continue. If I spent 50 hours on a farm and then lost my equipment because of a bug, I'd be upset.

I may try this again in the future, but for the time being it needs a great deal more work.. terrible i wish i could get a refund plz . Do you like coffee? Cheeseburgers? Candy? Soft drinks? If you answered "yes" to any of those questions, go right now & buy one of those items instead of this! I do realize it's in \u2018early access,\u2019 but good lawd...it\u2019s terrible! Been 9 months in EA, and all it still is at this point, is a mundane, micromanaging clicker with practically no sound, lack of information, and a terrible UI. Better off to pass on this one steamers.... Sadly I can't recommend it. I was hoping for either a business management sim or an indepth tiered type of casual game where you can unlock things, to produce more complex ways of farming\animals, to make more money, and build even more things.

Currently there is none of that, just a whole lot of micro management. As in, you even have to guide all vehicles in small increments to the fields and to the seller market, because it can't make it there on it's own without getting hung up on things. Vehicles literally go in a straight path wherever you click, hanging on the first thing in it's path.

If this were an alpha\concept, expecting to be done in a year or so (while raising it's price over time as more content is added) I'd be excited and hopeful. But in their EA Faq as of this review, they are suggesting completion within 3 months and that it is currently in beta...removes all my hope.

Currently, there really is no game here, even for \$5 CAD. Even on a casual scale this is extremely bare bones. Hopefully they change thier minds and develop it on a longer scale. If they do, I may re-buy it.

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